

SABRE WOLF



THE EXPLORATION

I edge through the shady mounded clearing and on through the dense thickets of hot house rain forest undergrowth, of sorts I cannot tell, and wait ... and listen ... Distant rumblings of heavy feet crashing, large animals leap from the damp green stubble, to fight and kill.

I stay hidden ... the rumblings grow louder and louder, as a huge Goliath animal crashes past, horns swiping and tail lashing, still I hide as its thunderous noise dies away.

All was clear as I leapt over the clumps and onto the well trodden pathway, its deep ruts and prints reveal the multitude of life forms inhabiting this hollow.

**Danger threatens so I should move quickly ...
But where???**

THE EXPEDITION

Wide eyed, I stare, as the dense surroundings reveal their hidden secrets ... Strange food orchids suddenly bloom, their staining toxins, strong on the air, then, in an instant, are gone. Hunters, killers, vampire bats and huge beasts spring forth from the very ground, swimming, slithering, diving and crawling ... I must hide ... Stay safe ... With weapon strong and cunning nature, I will survive ...

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FEATURES

SABREMAN

Realistic Fighting

WULVES

Hippos

Rhinos

Wart Hogs

Tarantulas

Fruit Bats

Parrots

Gorillas

Scorpions

Snakes

Lizards

Natives

Gem Stones

Dubbloons

Supplies

Amulets

Medallion

Chalice

Voodoo Potion

Spears

Treasure Chests

Water Flasks

Statues

Temples

Lakes

Trees

Jungle

Native Huts

Cliffs

Magic Rings

Yellow Sickness Orchids

White Cure Orchids

Red Zombie orchids

Blue Super High Energy Orchids

Purple De-Orientation Orchids

3-Dimensional Scenario

Full 8 Way Movement

On Screen Scoring

Superb Graphics

Multi Lives

Amazing Animation

Combat Button

Incredible Sound Effects

Explosions

Keyboard/Joystick Select

Automatic Collection

Continuous Pause

Materializations

CONTROLLING YOUR EXPLORER

KEYBOARD CONTROLS

LEFT Your Explorer will move left using the **CRSR** key.

RIGHT Your Explorer will move right using the **CRSR** key.

DOWN Your Explorer will move down using the **Z** key.

UP Your Explorer will move up using the **A** key.

STAB/SWORD FIGHT

Your Explorer will fight using the **SHIFT** key.

PAUSE The whole game can be paused by using the **F1** key. Use **F1** again to unfreeze the game.

JOYSTICK CONTROL

Your Explorer can be fully controlled by using any joystick plugged into either of the joystick ports.

PICK UP Your Explorer will automatically collect any useful objects required by passing over them.

SABRE WULF LOADING INSTRUCTIONS

- 1. Ensure that your tape recorder is connected according to your Commodore 64 manual.**
- 2. Place the tape in your tape recorder and rewind to the beginning.**
- 3. Press SHIFT and RUN STOP on your Commodore 64 simultaneously.**
- 4. Press PLAY/LOAD on your tape recorder.**

NOTE: Full loading instructions can be found in your Commodore 64 manual.

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