

WHEN
SUPERPOWERS
COLLIDE

RDF 1985™

Reinforcement Schedule

USA



AT START

AIR DROP #1 3 INF
AIR DROP #2 3 INF

TURN 2

AIR DROP #3 2 (1) INF
1 ENGIN
1 HQ

TURN 3

AIR DROP #4 2 (1) INF

TURN 4

AIR DROP #5 2 (1) INF

TURN 7

R1 1 AIRCV
AIRFIELD 4 (1) APC
1 ENGIN

TURN 8

AIRFIELD 3 APC
1 (1) SPG
1 HQ

TURN 9

AIRFIELD 4 (1) APC
1 SPG
R1 1 AIRCV

TURN 12

NAVAL 3 (1) TANK
3 APC
1 ENGIN
(1) SPG
1 HQ

TURN 13

NAVAL 2 (1) TANK
1 (1) APC
2 SPG

TURN 14

NAVAL 2 TANK
1 APC
1 SPG

USSR



AT START

2 (1) TANK
3 (1) BMP
1 ARTLY
1 KATSH
1 HQ

TURN 3

R5 2 (1) TANK
2 BMP
1 ARTLY

TURN 4

R4 1 (1) TANK
R5 1 TANK
(1) KATSH
1 ENGIN

TURN 7

R2 1 TANK
2 (1) BMP

TURN 8

R3 (1) TANK
3 BMP
1 (1) ARTLY
1 HQ

TURN 9

R2 1 (1) BMP
1 ARTLY
1 KATSH
1 ENGIN
R3 1 TANK
1 BMP

TURN 11

R4 3 TANK
1 BMP
R5 (1) TANK
1 BMP

TURN 12

R4 1 TANK
1 BMP
(1) ARTLY
R5 1 (1) TANK

TURN 13

R4 (1) TANK
2 ARTLY
1 KATSH
R5 1 TANK
1 ENGIN
1 HQ

TURN 14

R2 1 (1) BMP
1 ARTLY
R3 2 TANK
1 (1) BMP

TURN 15

R2 1 (1) TANK
2 BMP
R3 1 BMP
1 KATSH
1 HQ

() = Reinforcements which only arrive when side is given Reinforced Divisions.